

Race to the Pirate Ship Game

You will need pawns for each player and a die to play this game. Print the game board and cards on card paper. Cut out the cards. Laminating will ensure durability. Place the cards face down on the game board. Children start on the pirate's square, roll the die and move that number of squares. Each time they land on a parrot square, they pick a card from the pile, read it, and follow the directions. Card is then returned to the bottom of the pile face down. First one to reach the pirate ship wins.

Created by Ruth

<http://www.archjrc.com/childsplace/>



<http://www.archjrc.com/clipart/>



Pick a card



Pick a card



Pick a card



Cards



Pick a card



Pick a card



Pick a card



Pick a card



Pick a card



Pick a card





Dropped the treasure. Go back 4 spaces.



Dropped 2 gold coins. Go back 2 spaces.



Lost the map. Go back 3 spaces.



Found the map. Go ahead 5 spaces.



Found a diamond. Go ahead 2 spaces.



Fell over a barrel. Go back 4 spaces.



Found 3 gold pieces. Go ahead 3 spaces.



Found the treasure chest. Go ahead 5 spaces.



Forgot the shovels. Go back 3 spaces.



Dropped 4 gold coins. Go back 4 spaces.



Had the map upside down. Go back 4 spaces.



Found 2 gold coins. Go ahead 2 spaces.



Found 'X' marks the spot. Go ahead 2 spaces.



Found a ruby. Go ahead 3 spaces.



Dropped the flag. Go back 1 space.



Forgot to feed the parrot. Go back 1 space.